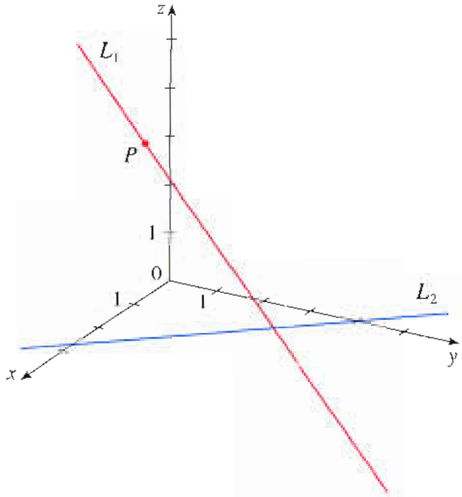
39. The figure shows a line L_1 in space and a second line L_2, which is the projection of L_1 on the xy-plane. (In other words, the points on L_2 are directly beneath, or above, the points on L_1.)



(a) Find the coordinates of the point P on the line L_1.

(b) Locate on the diagram the points A, B, and C, where the line L_1 intersects the xy-plane, the yz-plane, and the xz-plane, respectively.

40. Consider the points P such that the distance from P to $A(-1, 5, 3)$ is twice the distance from P to $B(6, 2, -2)$. Show that the set of all such points is a sphere, and find its center and radius.

41. Find an equation of the set of all points equidistant from the points $A(-1, 5, 3)$ and $B(6, 2, -2)$. Describe the set.

42. Find the volume of the solid that lies inside both of the spheres

$$x^2 + y^2 + z^2 + 4x - 2y + 4z + 5 = 0$$

and $$x^2 + y^2 + z^2 = 4$$

12.2 Vectors

The term **vector** is used by scientists to indicate a quantity (such as displacement or velocity or force) that has both magnitude and direction. A vector is often represented by an arrow or a directed line segment. The length of the arrow represents the magnitude of the vector and the arrow points in the direction of the vector. We denote a vector by printing a letter in boldface (**v**) or by putting an arrow above the letter ($\vec{v}$).

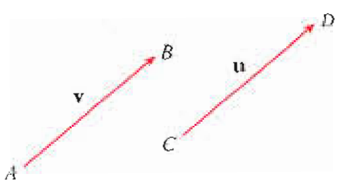


FIGURE 1
Equivalent vectors

For instance, suppose a particle moves along a line segment from point A to point B. The corresponding **displacement vector v**, shown in Figure 1, has **initial point** A (the tail) and **terminal point** B (the tip) and we indicate this by writing $\mathbf{v} = \overrightarrow{AB}$. Notice that the vector $\mathbf{u} = \overrightarrow{CD}$ has the same length and the same direction as **v** even though it is in a different position. We say that **u** and **v** are **equivalent** (or **equal**) and we write $\mathbf{u} = \mathbf{v}$. The **zero vector**, denoted by **0**, has length 0. It is the only vector with no specific direction.

Combining Vectors

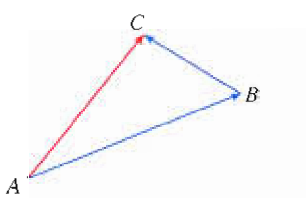


FIGURE 2

Suppose a particle moves from A to B, so its displacement vector is $\overrightarrow{AB}$. Then the particle changes direction and moves from B to C, with displacement vector $\overrightarrow{BC}$ as in Figure 2. The combined effect of these displacements is that the particle has moved from A to C. The resulting displacement vector $\overrightarrow{AC}$ is called the *sum* of $\overrightarrow{AB}$ and $\overrightarrow{BC}$ and we write

$$\overrightarrow{AC} = \overrightarrow{AB} + \overrightarrow{BC}$$

In general, if we start with vectors **u** and **v**, we first move **v** so that its tail coincides with the tip of **u** and define the sum of **u** and **v** as follows.

Definition of Vector Addition If **u** and **v** are vectors positioned so the initial point of **v** is at the terminal point of **u**, then the **sum u + v** is the vector from the initial point of **u** to the terminal point of **v**.

The definition of vector addition is illustrated in Figure 3. You can see why this definition is sometimes called the **Triangle Law**.

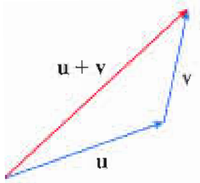


FIGURE 3 The Triangle Law

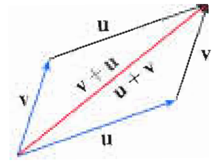


FIGURE 4 The Parallelogram Law

In Figure 4 we start with the same vectors **u** and **v** as in Figure 3 and draw another copy of **v** with the same initial point as **u**. Completing the parallelogram, we see that **u** + **v** = **v** + **u**. This also gives another way to construct the sum: If we place **u** and **v** so they start at the same point, then **u** + **v** lies along the diagonal of the parallelogram with **u** and **v** as sides. (This is called the **Parallelogram Law**.)

FIGURE 5

EXAMPLE 1 Draw the sum of the vectors **a** and **b** shown in Figure 5.

SOLUTION First we translate **b** and place its tail at the tip of **a**, being careful to draw a copy of **b** that has the same length and direction. Then we draw the vector **a** + **b** [see Fignre 6(a)] starting at the initial point of **a** and ending at the terminal point of the copy of **b**.

Alternatively, we could place **b** so it starts where **a** starts and construct **a** + **b** by the Parallelogram Law as in Figure 6(b).

Visual 12.2 shows how the Triangle and Parallelogram Laws work for various vectors **u** and **v**.

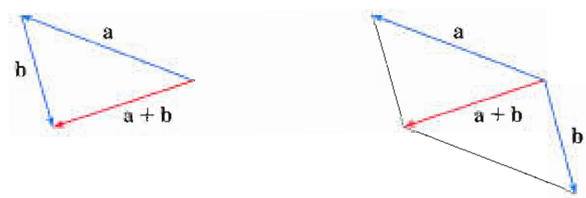


FIGURE 6 (a) (b)

It is possible to multiply a vector by a real number c. (In this context we call the real number c a **scalar** to distinguish it from a vector.) For instance, we want 2**v** to be the same vector as **v** + **v**, which has the same direction as **v** but is twice as long. In general, we multiply a vector by a scalar as follows.

> **Definition of Scalar Multiplication** If c is a scalar and **v** is a vector, then the **scalar multiple** c**v** is the vector whose length is $|c|$ times the length of **v** and whose direction is the same as **v** if $c > 0$ and is opposite to **v** if $c < 0$. If $c = 0$ or **v** = **0**, then c**v** = **0**.

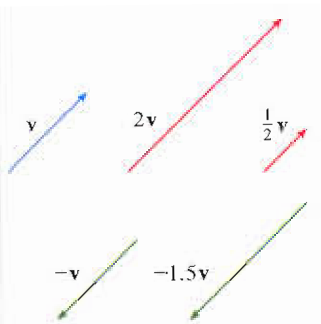


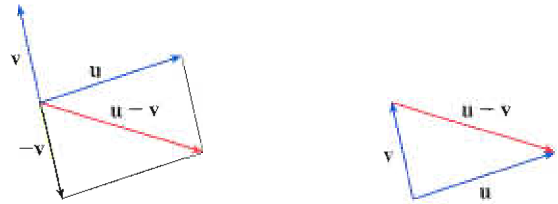
FIGURE 7
Scalar multiples of **v**

This definition is illustrated in Figure 7. We see rhat real numbers work like scaling factors here; that's why we call them scalars. Notice that two nonzero vectors are **parallel** if they are scalar multiples of one another. In particular, the vector −**v** = (−1)**v** has the same length as **v** but points in the opposite direction. We call it the **negative** of **v**.

By the **difference u − v** of two vectors we mean

$$\mathbf{u} - \mathbf{v} = \mathbf{u} + (-\mathbf{v})$$

So we can construct **u** − **v** by first drawing the negative of **v**, −**v**, and then adding it to **u** by the Parallelogram Law as in Figure 8(a). Alternatively, since **v** + (**u** − **v**) = **u**, the vector **u** − **v**, when added to **v**, gives **u**. So we could construct **u** − **v** as in Figure 8(b) by means of the Triangle Law.



(a) (b)

FIGURE 8
Drawing **u** − **v**

EXAMPLE 2 If **a** and **b** are the vectors shown in Figure 9, draw **a** − 2**b**.

SOLUTION We first draw the vector −2**b** pointing in the direction opposite to **b** and twice as long. We place it with its tail at the tip of **a** and then use the Triangle Law to draw **a** + (−2**b**) as in Figure 10.

FIGURE 9

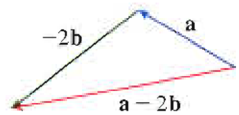


FIGURE 10

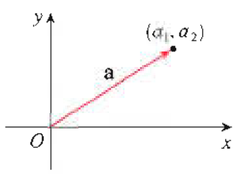
Components

For some purposes it's best to introduce a coordinate system and treat vectors algebraically. If we place the initial point of a vector **a** at the origin of a rectangular coordinate system, then the terminal point of **a** has coordinates of the form (a_1, a_2) or (a_1, a_2, a_3), depending on whether our coordinate system is two- or three-dimensional (see Figure 11). These coordinates are called the **components** of **a** and we write

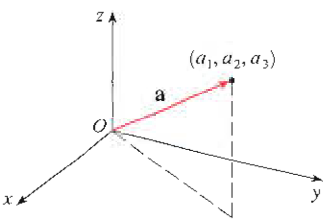
$$\mathbf{a} = \langle a_1, a_2 \rangle \qquad \text{or} \qquad \mathbf{a} = \langle a_1, a_2, a_3 \rangle$$

We use the notation $\langle a_1, a_2 \rangle$ for the ordered pair that refers to a vector so as not to confuse it with the ordered pair (a_1, a_2) that refers to a point in the plane.

For instance, the vectors shown in Figure 12 are all equivalent to the vector $\overrightarrow{OP} = \langle 3, 2 \rangle$ whose terminal point is $P(3, 2)$. What they have in common is that the terminal point is reached from the initial point by a displacement of three units to the right and two upward. We can think of all these geometric vectors as **representations** of the



$\mathbf{a} = \langle a_1, a_2 \rangle$



$\mathbf{a} = \langle a_1, a_2, a_3 \rangle$

FIGURE 11

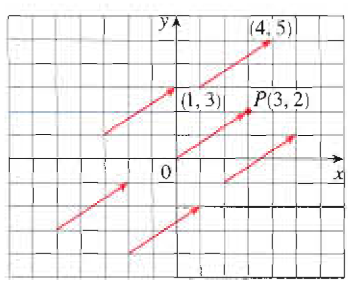


FIGURE 12
Representations of the vector $\mathbf{a} = \langle 3, 2 \rangle$

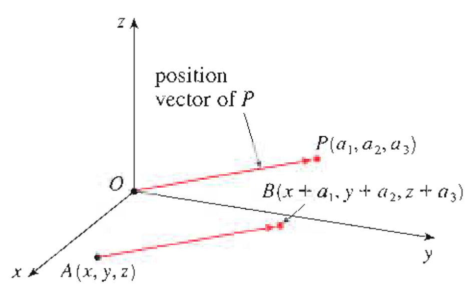


FIGURE 13
Representations of $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$

algebraic vector $\mathbf{a} = \langle 3, 2 \rangle$. The particular representation $\overrightarrow{OP}$ from the origin to the point $P(3, 2)$ is called the **position vector** of the point P.

In three dimensions, the vector $\mathbf{a} = \overrightarrow{OP} = \langle a_1, a_2, a_3 \rangle$ is the **position vector** of the point $P(a_1, a_2, a_3)$. (See Figure 13.) Let's consider any other representation $\overrightarrow{AB}$ of $\mathbf{a}$, where the initial point is $A(x_1, y_1, z_1)$ and the terminal point is $B(x_2, y_2, z_2)$. Then we must have $x_1 + a_1 = x_2$, $y_1 + a_2 = y_2$, and $z_1 + a_3 = z_2$ and so $a_1 = x_2 - x_1$, $a_2 = y_2 - y_1$, and $a_3 = z_2 - z_1$. Thus, we have the following result.

1 Given the points $A(x_1, y_1, z_1)$ and $B(x_2, y_2, z_2)$, the vector $\mathbf{a}$ with representation $\overrightarrow{AB}$ is

$$\mathbf{a} = \langle x_2 - x_1, y_2 - y_1, z_2 - z_1 \rangle$$

EXAMPLE 3 Find the vector represented by the directed line segment with initial point $A(2, -3, 4)$ and terminal point $B(-2, 1, 1)$.

SOLUTION By (1), the vector corresponding to $\overrightarrow{AB}$ is

$$\mathbf{a} = \langle -2 - 2, 1 - (-3), 1 - 4 \rangle = \langle -4, 4, -3 \rangle$$

The **magnitude** or **length** of the vector $\mathbf{v}$ is the length of any of its representations and is denoted by the symbol $|\mathbf{v}|$ or $\|\mathbf{v}\|$. By using the distance formula to compute the length of a segment OP, we obtain the following formulas.

The length of the two-dimensional vector $\mathbf{a} = \langle a_1, a_2 \rangle$ is

$$|\mathbf{a}| = \sqrt{a_1^2 + a_2^2}$$

The length of the three-dimensional vector $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$ is

$$|\mathbf{a}| = \sqrt{a_1^2 + a_2^2 + a_3^2}$$

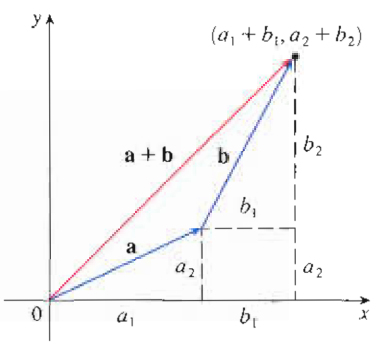


FIGURE 14

How do we add vectors algebraically? Figure 14 shows that if $\mathbf{a} = \langle a_1, a_2 \rangle$ and $\mathbf{b} = \langle b_1, b_2 \rangle$, then the sum is $\mathbf{a} + \mathbf{b} = \langle a_1 + b_1, a_2 + b_2 \rangle$, at least for the case where the components are positive. In other words, *to add algebraic vectors we add their components*. Similarly, *to subtract vectors we subtract components*. From the similar triangles in Fignre 15 we see that the components of $c\mathbf{a}$ are ca_1 and ca_2. So *to multiply a vector by a scalar we multiply each component by that scalar*.

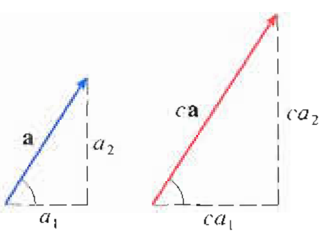


FIGURE 15

If $\mathbf{a} = \langle a_1, a_2 \rangle$ and $\mathbf{b} = \langle b_1, b_2 \rangle$, then

$$\mathbf{a} + \mathbf{b} = \langle a_1 + b_1, a_2 + b_2 \rangle \qquad \mathbf{a} - \mathbf{b} = \langle a_1 - b_1, a_2 - b_2 \rangle$$

$$c\mathbf{a} = \langle ca_1, ca_2 \rangle$$

Similarly, for three-dimensional vectors,

$$\langle a_1, a_2, a_3 \rangle + \langle b_1, b_2, b_3 \rangle = \langle a_1 + b_1, a_2 + b_2, a_3 + b_3 \rangle$$

$$\langle a_1, a_2, a_3 \rangle - \langle b_1, b_2, b_3 \rangle = \langle a_1 - b_1, a_2 - b_2, a_3 - b_3 \rangle$$

$$c\langle a_1, a_2, a_3 \rangle = \langle ca_1, ca_2, ca_3 \rangle$$

EXAMPLE 4 If $\mathbf{a} = \langle 4, 0, 3 \rangle$ and $\mathbf{b} = \langle -2, 1, 5 \rangle$, find $|\mathbf{a}|$ and the vectors $\mathbf{a} + \mathbf{b}$, $\mathbf{a} - \mathbf{b}$, $3\mathbf{b}$, and $2\mathbf{a} + 5\mathbf{b}$.

SOLUTION
$$|\mathbf{a}| = \sqrt{4^2 + 0^2 + 3^2} = \sqrt{25} = 5$$

$$\mathbf{a} + \mathbf{b} = \langle 4, 0, 3 \rangle + \langle -2, 1, 5 \rangle$$
$$= \langle 4 - 2, 0 + 1, 3 + 5 \rangle = \langle 2, 1, 8 \rangle$$

$$\mathbf{a} - \mathbf{b} = \langle 4, 0, 3 \rangle - \langle -2, 1, 5 \rangle$$
$$= \langle 4 - (-2), 0 - 1, 3 - 5 \rangle = \langle 6, -1, -2 \rangle$$

$$3\mathbf{b} = 3\langle -2, 1, 5 \rangle = \langle 3(-2), 3(1), 3(5) \rangle = \langle -6, 3, 15 \rangle$$

$$2\mathbf{a} + 5\mathbf{b} = 2\langle 4, 0, 3 \rangle + 5\langle -2, 1, 5 \rangle$$
$$= \langle 8, 0, 6 \rangle + \langle -10, 5, 25 \rangle = \langle -2, 5, 31 \rangle$$

We denote by V_2 the set of all two-dimensional vectors and by V_3 the set of all three-dimensional vectors. More generally, we will later need to consider the set V_n of all n-dimensional vectors. An n-dimensional vector is an ordered n-tuple:

||| Vectors in n dimensions are used to list various quantities in an organized way. For instance, the components of a six-dimensional vector

$$\mathbf{p} = \langle p_1, p_2, p_3, p_4, p_5, p_6 \rangle$$

might represent the prices of six different ingredients required to make a particular product. Four-dimensional vectors $\langle x, y, z, t \rangle$ are used in relativity theory, where the first three components specify a position in space and the fourth represents time.

$$\mathbf{a} = \langle a_1, a_2, \ldots, a_n \rangle$$

where $a_1, a_2, \ldots, a_n$ are real numbers that are called the components of $\mathbf{a}$. Addition and scalar multiplication are defined in terms of components just as for the cases $n = 2$ and $n = 3$.

Properties of Vectors If $\mathbf{a}$, $\mathbf{b}$, and $\mathbf{c}$ are vectors in V_n and c and d are scalars, then

1. $\mathbf{a} + \mathbf{b} = \mathbf{b} + \mathbf{a}$
2. $\mathbf{a} + (\mathbf{b} + \mathbf{c}) = (\mathbf{a} + \mathbf{b}) + \mathbf{c}$
3. $\mathbf{a} + \mathbf{0} = \mathbf{a}$
4. $\mathbf{a} + (-\mathbf{a}) = \mathbf{0}$
5. $c(\mathbf{a} + \mathbf{b}) = c\mathbf{a} + c\mathbf{b}$
6. $(c + d)\mathbf{a} = c\mathbf{a} + d\mathbf{a}$
7. $(cd)\mathbf{a} = c(d\mathbf{a})$
8. $1\mathbf{a} = \mathbf{a}$

These eight properties of vectors can be readily verified either geometrically or algebraically. For instance, Property 1 can be seen from Figure 4 (it's equivalent to the Parallelogram Law) or as follows for the case $n = 2$:

$$\mathbf{a} + \mathbf{b} = \langle a_1, a_2 \rangle + \langle b_1, b_2 \rangle = \langle a_1 + b_1, a_2 + b_2 \rangle$$
$$= \langle b_1 + a_1, b_2 + a_2 \rangle = \langle b_1, b_2 \rangle + \langle a_1, a_2 \rangle$$
$$= \mathbf{b} + \mathbf{a}$$

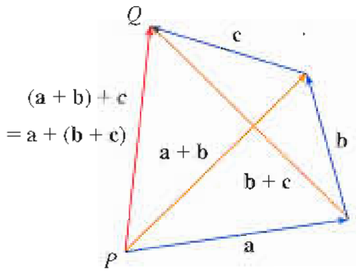


FIGURE 16

We can see why Property 2 (the associative law) is true by looking at Figure 16 and applying the Triangle Law several times: The vector $\overrightarrow{PQ}$ is obtained either by first constructing $\mathbf{a} + \mathbf{b}$ and then adding $\mathbf{c}$ or by adding $\mathbf{a}$ to the vector $\mathbf{b} + \mathbf{c}$.

Three vectors in V_3 play a special role. Let

$$\mathbf{i} = \langle 1, 0, 0 \rangle \qquad \mathbf{j} = \langle 0, 1, 0 \rangle \qquad \mathbf{k} = \langle 0, 0, 1 \rangle$$

Then **i**, **j**, and **k** are vectors that have length 1 and point in the directions of the positive x-, y-, and z-axes. Similarly, in two dimensions we define $\mathbf{i} = \langle 1, 0 \rangle$ and $\mathbf{j} = \langle 0, 1 \rangle$. (See Figure 17.)

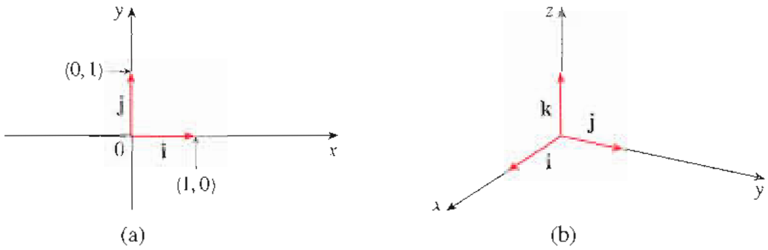


FIGURE 17
Standard basis vectors in V_2 and V_3

If $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$, then we can write

$$\mathbf{a} = \langle a_1, a_2, a_3 \rangle = \langle a_1, 0, 0 \rangle + \langle 0, a_2, 0 \rangle + \langle 0, 0, a_3 \rangle$$
$$= a_1\langle 1, 0, 0 \rangle + a_2\langle 0, 1, 0 \rangle + a_3\langle 0, 0, 1 \rangle$$

2 $$\mathbf{a} = a_1\,\mathbf{i} + a_2\,\mathbf{j} + a_3\,\mathbf{k}$$

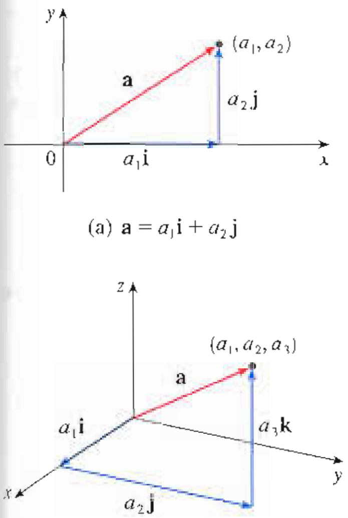
Thus, any vector in V_3 can be expressed in terms of the **standard basis vectors i**, **j**, and **k**. For instance,

$$\langle 1, -2, 6 \rangle = \mathbf{i} - 2\mathbf{j} + 6\mathbf{k}$$

Similarly, in two dimensions, we can write

3 $$\mathbf{a} = \langle a_1, a_2 \rangle = a_1\,\mathbf{i} + a_2\,\mathbf{j}$$

See Figure 18 for the geometric interpretation of Equations 3 and 2 and compare with Figure 17.



(a) $\mathbf{a} = a_1\mathbf{i} + a_2\mathbf{j}$

(b) $\mathbf{a} = a_1\mathbf{i} + a_2\mathbf{j} + a_3\mathbf{k}$

FIGURE 18

EXAMPLE 5 If $\mathbf{a} = \mathbf{i} + 2\mathbf{j} - 3\mathbf{k}$ and $\mathbf{b} = 4\mathbf{i} + 7\mathbf{k}$, express the vector $2\mathbf{a} + 3\mathbf{b}$ in terms of **i**, **j**, and **k**.

SOLUTION Using Properties 1, 2, 5, 6, and 7 of vectors, we have

$$2\mathbf{a} + 3\mathbf{b} = 2(\mathbf{i} + 2\mathbf{j} - 3\mathbf{k}) + 3(4\mathbf{i} + 7\mathbf{k})$$
$$= 2\mathbf{i} + 4\mathbf{j} - 6\mathbf{k} + 12\mathbf{i} + 21\mathbf{k} = 14\mathbf{i} + 4\mathbf{j} + 15\mathbf{k}$$

A **unit vector** is a vector whose length is 1. For instance, **i**, **j**, and **k** are all unit vectors. In general, if $\mathbf{a} \neq \mathbf{0}$, then the unit vector that has the same direction as **a** is

4 $$\mathbf{u} = \frac{1}{|\mathbf{a}|}\mathbf{a} = \frac{\mathbf{a}}{|\mathbf{a}|}$$

In order to verify this, we let $c = 1/|\mathbf{a}|$. Then $\mathbf{u} = c\mathbf{a}$ and c is a positive scalar, so **u** has the same direction as **a**. Also

$$|\mathbf{u}| = |c\mathbf{a}| = |c||\mathbf{a}| = \frac{1}{|\mathbf{a}|}|\mathbf{a}| = 1$$

EXAMPLE 6 Find the unit vector in the direction of the vector $2\mathbf{i} - \mathbf{j} - 2\mathbf{k}$.

SOLUTION The given vector has length

$$|2\mathbf{i} - \mathbf{j} - 2\mathbf{k}| = \sqrt{2^2 + (-1)^2 + (-2)^2} = \sqrt{9} = 3$$

so, by Equation 4, the unit vector with the same direction is

$$\tfrac{1}{3}(2\mathbf{i} - \mathbf{j} - 2\mathbf{k}) = \tfrac{2}{3}\mathbf{i} - \tfrac{1}{3}\mathbf{j} - \tfrac{2}{3}\mathbf{k}$$

Applications

Vectors are useful in many aspects of physics and engineering. In Chapter 13 we will see how they describe the velocity and acceleration of objects moving in space. Here we look at forces.

A force is represented by a vector because it has both a magnitude (measured in pounds or newtons) and a direction. If several forces are acting on an object, the **resultant force** experienced by the object is the vector sum of these forces.

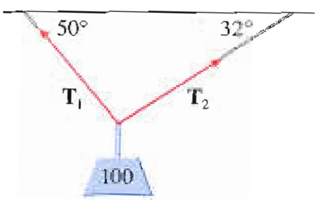


FIGURE 19

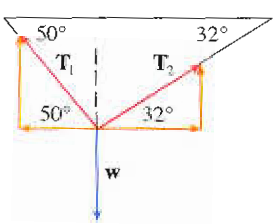


FIGURE 20

EXAMPLE 7 A 100-lb weight hangs from two wires as shown in Figure 19. Find the tensions (forces) $\mathbf{T}_1$ and $\mathbf{T}_2$ in both wires and their magnitudes.

SOLUTION We first express $\mathbf{T}_1$ and $\mathbf{T}_2$ in terms of their horizontal and vertical components. From Figure 20 we see that

$$\boxed{5} \qquad \mathbf{T}_1 = -|\mathbf{T}_1|\cos 50^\circ\,\mathbf{i} + |\mathbf{T}_1|\sin 50^\circ\,\mathbf{j}$$

$$\boxed{6} \qquad \mathbf{T}_2 = |\mathbf{T}_2|\cos 32^\circ\,\mathbf{i} + |\mathbf{T}_2|\sin 32^\circ\,\mathbf{j}$$

The resultant $\mathbf{T}_1 + \mathbf{T}_2$ of the tensions counterbalances the weight $\mathbf{w}$ and so we must have

$$\mathbf{T}_1 + \mathbf{T}_2 = -\mathbf{w} = 100\mathbf{j}$$

Thus

$$\left(-|\mathbf{T}_1|\cos 50^\circ + |\mathbf{T}_2|\cos 32^\circ\right)\mathbf{i} + \left(|\mathbf{T}_1|\sin 50^\circ + |\mathbf{T}_2|\sin 32^\circ\right)\mathbf{j} = 100\mathbf{j}$$

Equating components, we get

$$-|\mathbf{T}_1|\cos 50^\circ + |\mathbf{T}_2|\cos 32^\circ = 0$$

$$|\mathbf{T}_1|\sin 50^\circ + |\mathbf{T}_2|\sin 32^\circ = 100$$

Solving the first of these equations for $|\mathbf{T}_2|$ and substituting into the second, we get

$$|\mathbf{T}_1|\sin 50^\circ + \frac{|\mathbf{T}_1|\cos 50^\circ}{\cos 32^\circ}\sin 32^\circ = 100$$

So the magnitudes of the tensions are

$$|\mathbf{T}_1| = \frac{100}{\sin 50^\circ + \tan 32^\circ \cos 50^\circ} \approx 85.64 \text{ lb}$$

and $$|\mathbf{T}_2| = \frac{|\mathbf{T}_1|\cos 50^\circ}{\cos 32^\circ} \approx 64.91 \text{ lb}$$

Substituting these values in (5) and (6), we obtain the tension vectors

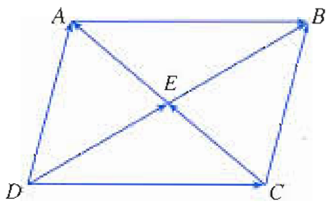
$$\mathbf{T}_1 \approx -55.05\,\mathbf{i} + 65.60\,\mathbf{j} \qquad \mathbf{T}_2 \approx 55.05\,\mathbf{i} + 34.40\,\mathbf{j}$$

12.2 Exercises

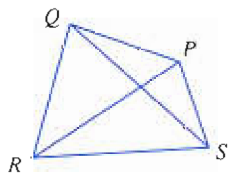
1. Are the following quantities vectors or scalars? Explain.
   (a) The cost of a theater ticket
   (b) The current in a river
   (c) The initial flight path from Houston to Dallas
   (d) The population of the world

2. What is the relationship between the point (4, 7) and the vector $\langle 4, 7 \rangle$? Illustrate with a sketch.

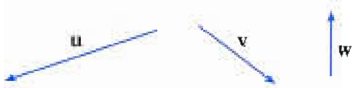
3. Name all the equal vectors in the parallelogram shown.



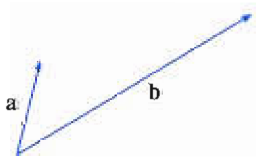
4. Write each combination of vectors as a single vector.
   (a) $\overrightarrow{PQ} + \overrightarrow{QR}$ (b) $\overrightarrow{RP} + \overrightarrow{PS}$
   (c) $\overrightarrow{QS} - \overrightarrow{PS}$ (d) $\overrightarrow{RS} + \overrightarrow{SP} + \overrightarrow{PQ}$



5. Copy the vectors in the figure and use them to draw the following vectors.
   (a) $\mathbf{u} + \mathbf{v}$ (b) $\mathbf{u} - \mathbf{v}$
   (c) $\mathbf{v} + \mathbf{w}$ (d) $\mathbf{w} + \mathbf{v} + \mathbf{u}$



6. Copy the vectors in the figure and use them to draw the following vectors.
   (a) $\mathbf{a} + \mathbf{b}$ (b) $\mathbf{a} - \mathbf{b}$
   (c) $2\mathbf{a}$ (d) $-\frac{1}{2}\mathbf{b}$
   (e) $2\mathbf{a} + \mathbf{b}$ (f) $\mathbf{b} - 3\mathbf{a}$



7–12 ||| Find a vector $\mathbf{a}$ with representation given by the directed line segment $\overrightarrow{AB}$. Draw $\overrightarrow{AB}$ and the equivalent representation starting at the origin.

7. $A(2, 3)$, $B(-2, 1)$
8. $A(-2, -2)$, $B(5, 3)$
9. $A(-1, -1)$, $B(-3, 4)$
10. $A(-2, 2)$, $B(3, 0)$
11. $A(0, 3, 1)$, $B(2, 3, -1)$
12. $A(4, 0, -2)$, $B(4, 2, 1)$

13–16 ||| Find the sum of the given vectors and illustrate geometrically.

13. $\langle 3, -1 \rangle$, $\langle -2, 4 \rangle$
14. $\langle -2, -1 \rangle$, $\langle 5, 7 \rangle$
15. $\langle 0, 1, 2 \rangle$, $\langle 0, 0, -3 \rangle$
16. $\langle -1, 0, 2 \rangle$, $\langle 0, 4, 0 \rangle$

17–22 ||| Find $|\mathbf{a}|$, $\mathbf{a} + \mathbf{b}$, $\mathbf{a} - \mathbf{b}$, $2\mathbf{a}$, and $3\mathbf{a} + 4\mathbf{b}$.

17. $\mathbf{a} = \langle -4, 3 \rangle$, $\mathbf{b} = \langle 6, 2 \rangle$
18. $\mathbf{a} = 2\mathbf{i} - 3\mathbf{j}$, $\mathbf{b} = \mathbf{i} + 5\mathbf{j}$
19. $\mathbf{a} = \langle 6, 2, 3 \rangle$, $\mathbf{b} = \langle -1, 5, -2 \rangle$
20. $\mathbf{a} = \langle -3, -4, -1 \rangle$, $\mathbf{b} = \langle 6, 2, -3 \rangle$
21. $\mathbf{a} = \mathbf{i} - 2\mathbf{j} + \mathbf{k}$, $\mathbf{b} = \mathbf{j} + 2\mathbf{k}$
22. $\mathbf{a} = 3\mathbf{i} - 2\mathbf{k}$, $\mathbf{b} = \mathbf{i} - \mathbf{j} + \mathbf{k}$

23–25 ||| Find a unit vector that has the same direction as the given vector.

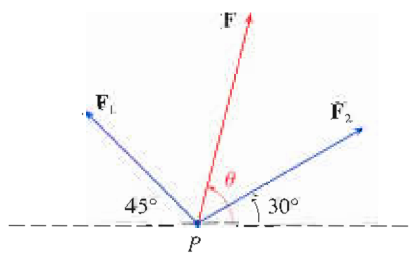
23. $\langle 9, -5 \rangle$
24. $12\mathbf{i} - 5\mathbf{j}$
25. $8\mathbf{i} - \mathbf{j} + 4\mathbf{k}$

26. Find a vector that has the same direction as $\langle -2, 4, 2 \rangle$ but has length 6.

27. If $\mathbf{v}$ lies in the first quadrant and makes an angle $\pi/3$ with the positive x-axis and $|\mathbf{v}| = 4$, find $\mathbf{v}$ in component form.

28. If a child pulls a sled through the snow with a force of 50 N exerted at an angle of 38° above the horizontal, find the horizontal and vertical components of the force.

29. Two forces $\mathbf{F}_1$ and $\mathbf{F}_2$ with magnitudes 10 lb and 12 lb act on an object at a point P as shown in the figure. Find the resultant force $\mathbf{F}$ acting at P as well as its magnitude and its direction. (Indicate the direction by finding the angle θ shown in the figure.)



EXAMPLE 6 Find the nnit vector in the direction of the vector $2\mathbf{i} - \mathbf{j} - 2\mathbf{k}$.

SOLUTION The given vector has length

$$|2\mathbf{i} - \mathbf{j} - 2\mathbf{k}| = \sqrt{2^2 + (-1)^2 + (-2)^2} = \sqrt{9} = 3$$

so, by Eqnation 4, the nnit vector with the same direction is

$$\tfrac{1}{3}(2\mathbf{i} - \mathbf{j} - 2\mathbf{k}) = \tfrac{2}{3}\mathbf{i} - \tfrac{1}{3}\mathbf{j} - \tfrac{2}{3}\mathbf{k}$$

Applications

Vectors are nseful in many aspects of physics and engineering. In Chapter 13 we will see how they describe the velocity and acceleration of objects moving in space. Here we look at forces.

A force is represented by a vector because it has both a magnitnde (measured in ponnds or newtons) and a direction. If several forces are acting on an object, the **resultant force** experienced by the object is the vector sum of these forces.

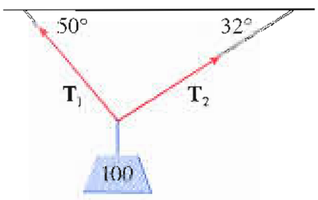


FIGURE 19

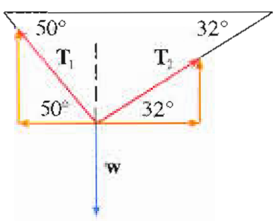


FIGURE 20

EXAMPLE 7 A 100-lb weight hangs from two wires as shown in Figure 19. Find the tensions (forces) $\mathbf{T}_1$ and $\mathbf{T}_2$ in both wires and their magnitudes.

SOLUTION We first express $\mathbf{T}_1$ and $\mathbf{T}_2$ in terms of their horizontal and vertical components. From Fignre 20 we see that

$$\mathbf{T}_1 = -|\mathbf{T}_1|\cos 50^\circ\,\mathbf{i} + |\mathbf{T}_1|\sin 50^\circ\,\mathbf{j} \tag{5}$$

$$\mathbf{T}_2 = |\mathbf{T}_2|\cos 32^\circ\,\mathbf{i} + |\mathbf{T}_2|\sin 32^\circ\,\mathbf{j} \tag{6}$$

The resultant $\mathbf{T}_1 + \mathbf{T}_2$ of the tensions connterbalances the weight $\mathbf{w}$ and so we must have

$$\mathbf{T}_1 + \mathbf{T}_2 = -\mathbf{w} = 100\mathbf{j}$$

Thus

$$\left(-|\mathbf{T}_1|\cos 50^\circ + |\mathbf{T}_2|\cos 32^\circ\right)\mathbf{i} + \left(|\mathbf{T}_1|\sin 50^\circ + |\mathbf{T}_2|\sin 32^\circ\right)\mathbf{j} = 100\mathbf{j}$$

Equating components, we get

$$-|\mathbf{T}_1|\cos 50^\circ + |\mathbf{T}_2|\cos 32^\circ = 0$$
$$|\mathbf{T}_1|\sin 50^\circ + |\mathbf{T}_2|\sin 32^\circ = 100$$

Solving the first of these equatious for $|\mathbf{T}_2|$ and substituting into the second, we get

$$|\mathbf{T}_1|\sin 50^\circ + \frac{|\mathbf{T}_1|\cos 50^\circ}{\cos 32^\circ}\sin 32^\circ = 100$$

So the magnitudes of the tensious are

$$|\mathbf{T}_1| = \frac{100}{\sin 50^\circ + \tan 32^\circ \cos 50^\circ} \approx 85.64 \text{ lb}$$

and

$$|\mathbf{T}_2| = \frac{|\mathbf{T}_1|\cos 50^\circ}{\cos 32^\circ} \approx 64.91 \text{ lb}$$

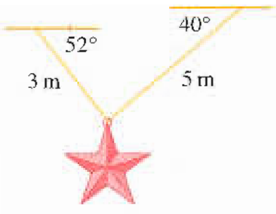
Substituting these values in (5) and (6), we obtain the tension vectors

$$\mathbf{T}_1 \approx -55.05\mathbf{i} + 65.60\mathbf{j} \qquad \mathbf{T}_2 \approx 55.05\mathbf{i} + 34.40\mathbf{j}$$

30. Velocities have both direction and magnitude and thus are vectors. The magnitude of a velocity vector is called *speed*. Suppose that a wind is blowing from the direction N45°W at a speed of 50 km/h. (This means that the direction from which the wind blows is 45° west of the northerly direction.) A pilot is steering a plane in the direction N60°E at an airspeed (speed in still air) of 250 km/h. The *true course*, or *track*, of the plane is the direction of the resultant of the velocity vectors of the plane and the wind. The *ground speed* of the plane is the magnitude of the resultant. Find the true course and the ground speed of the plane.

31. A woman walks due west on the deck of a ship at 3 mi/h. The ship is moving north at a speed of 22 mi/h. Find the speed and direction of the woman relative to the surface of the water.

32. Ropes 3 m and 5 m in length are fastened to a holiday decoration that is suspended over a town square. The decoration has a mass of 5 kg. The ropes, fastened at different heights, make angles of 52° and 40° with the horizontal. Find the tension in each wire and the magnitude of each tension.



33. A clothesline is tied between two poles, 8 m apart. The line is quite taut and has negligible sag. When a wet shirt with a mass of 0.8 kg is hung at the middle of the line, the midpoint is pulled down 8 cm. Find the tension in each half of the clothesline.

34. The tension $\mathbf{T}$ at each end of the chain has magnitude 25 N. What is the weight of the chain?

35. If A, B, and C are the vertices of a triangle, find $\overrightarrow{AB} + \overrightarrow{BC} + \overrightarrow{CA}$.

36. Let C be the point on the line segment AB that is twice as far from B as it is from A. If $\mathbf{a} = \overrightarrow{OA}$, $\mathbf{b} = \overrightarrow{OB}$, and $\mathbf{c} = \overrightarrow{OC}$, show that $\mathbf{c} = \frac{2}{3}\mathbf{a} + \frac{1}{3}\mathbf{b}$.

37. (a) Draw the vectors $\mathbf{a} = \langle 3, 2 \rangle$, $\mathbf{b} = \langle 2, -1 \rangle$, and $\mathbf{c} = \langle 7, 1 \rangle$.
(b) Show, by means of a sketch, that there are scalars s and t such that $\mathbf{c} = s\mathbf{a} + t\mathbf{b}$.
(c) Use the sketch to estimate the values of s and t.
(d) Find the exact values of s and t.

38. Suppose that $\mathbf{a}$ and $\mathbf{b}$ are nonzero vectors that are not parallel and $\mathbf{c}$ is any vector in the plane determined by $\mathbf{a}$ and $\mathbf{b}$. Give a geometric argument to show that $\mathbf{c}$ can be written as $\mathbf{c} = s\mathbf{a} + t\mathbf{b}$ for suitable scalars s and t. Then give an argument using components.

39. If $\mathbf{r} = \langle x, y, z \rangle$ and $\mathbf{r}_0 = \langle x_0, y_0, z_0 \rangle$, describe the set of all points (x, y, z) such that $|\mathbf{r} - \mathbf{r}_0| = 1$.

40. If $\mathbf{r} = \langle x, y \rangle$, $\mathbf{r}_1 = \langle x_1, y_1 \rangle$, and $\mathbf{r}_2 = \langle x_2, y_2 \rangle$, describe the set of all points (x, y) such that $|\mathbf{r} - \mathbf{r}_1| + |\mathbf{r} - \mathbf{r}_2| = k$, where $k > |\mathbf{r}_1 - \mathbf{r}_2|$.

41. Figure 16 gives a geometric demonstration of Property 2 of vectors. Use components to give an algebraic proof of this fact for the case $n = 2$.

42. Prove Property 5 of vectors algebraically for the case $n = 3$. Then use similar triangles to give a geometric proof.

43. Use vectors to prove that the line joining the midpoints of two sides of a triangle is parallel to the third side and half its length.

44. Suppose the three coordinate planes are all mirrored and a light ray given by the vector $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$ first strikes the xz-plane, as shown in the figure. Use the fact that the angle of incidence equals the angle of reflection to show that the direction of the reflected ray is given by $\mathbf{b} = \langle a_1, -a_2, a_3 \rangle$. Deduce that, after being reflected by all three mutually perpendicular mirrors, the resulting ray is parallel to the initial ray. (American space scientists used this principle, together with laser beams and an array of corner mirrors on the Moon, to calculate very precisely the distance from the Earth to the Moon.)