

dot product

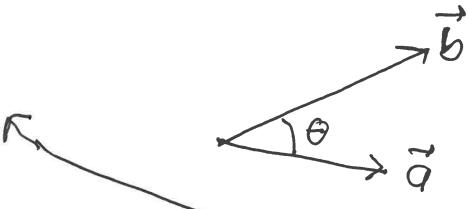
geometrical def: $\vec{a} \cdot \vec{b} = |\vec{a}| |\vec{b}| \cos \theta$

component def:

$$\vec{a} \cdot \vec{b} = \langle a_1, a_2, a_3 \rangle \cdot \langle b_1, b_2, b_3 \rangle$$

$$= a_1 b_1 + a_2 b_2 + a_3 b_3$$

$$\vec{a} \cdot \vec{a} = a_1^2 + a_2^2 + a_3^2 = |\vec{a}|^2$$



we compute with this.
we interpret the result with this.

why are they in agreement?

(use component def here)

$$\text{law of cosines: } c^2 = a^2 + b^2 - 2ab \cos \theta$$

$$|\vec{a} - \vec{b}|^2 = |\vec{a}|^2 + |\vec{b}|^2 - 2|\vec{a}||\vec{b}| \cos \theta$$

$$(\vec{a} - \vec{b}) \cdot (\vec{a} - \vec{b}) = \vec{a} \cdot \vec{a} + \vec{b} \cdot \vec{b} - 2|\vec{a}||\vec{b}| \cos \theta$$

$$\underbrace{\vec{a} \cdot \vec{a} - \vec{b} \cdot \vec{a} - \vec{a} \cdot \vec{b} + \vec{b} \cdot \vec{b}}_{\cancel{-2\vec{a} \cdot \vec{b}}} = \cancel{\vec{a} \cdot \vec{a} + \vec{b} \cdot \vec{b}} - 2|\vec{a}||\vec{b}| \cos \theta$$

$$-2\vec{a} \cdot \vec{b}$$

$$\text{so } -2\vec{a} \cdot \vec{b} = -2|\vec{a}||\vec{b}| \cos \theta$$

$$\vec{a} \cdot \vec{b} = |\vec{a}||\vec{b}| \cos \theta \quad \checkmark$$

one vector:

$$\left. \begin{array}{l} |\vec{a}| = \sqrt{\vec{a} \cdot \vec{a}} \\ \hat{a} = \frac{\vec{a}}{|\vec{a}|} \end{array} \right\}$$

so $\vec{a} = \langle a_1, a_2, a_3 \rangle \leftrightarrow (|\vec{a}|, \hat{a})$
components wrt some Cartesian coord system
multiply thru

length, direction = geometric information
 $\vec{a} = |\vec{a}| \hat{a}$ decomposes vector into geometrical info

two vectors:

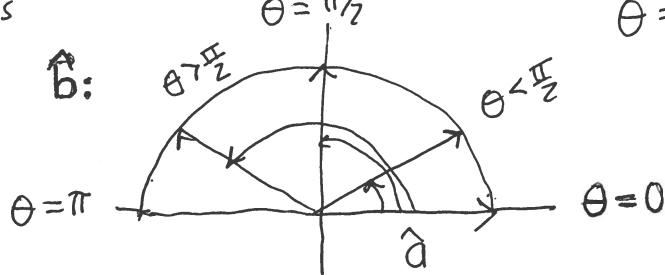
$$\vec{a}, \vec{b} \rightarrow (|\vec{a}|, |\vec{b}|)$$

lengths

$$\vec{a} \cdot \vec{b} = \frac{|\vec{a}| |\vec{b}| \cos \theta}{|\vec{a}| |\vec{b}|} \rightarrow \cos \theta = \hat{a} \cdot \hat{b} \text{ angle between}$$

$$\theta = \arccos(\hat{a} \cdot \hat{b})$$

$$\in [0, \pi]$$



only angles between 0 and 180°!

$\hat{a} \cdot \hat{b} < 0$ obtuse
 $\hat{a} \cdot \hat{b} > 0$ acute
 $\hat{a} \cdot \hat{b} = 0$ orthogonal
 $\hat{a} \cdot \hat{b} = 1$

sign of dot product distinguishes acute, right, obtuse angles