

Show all work, including mental steps, in a clearly organized way that speaks for itself. Use proper mathematical notation, identifying expressions by their proper symbols (introducing them if necessary), and use arrows and equal signs when appropriate. Always simplify expressions. BOX final short answers. LABEL parts of problem. Keep answers EXACT (but give decimal approximations for interpretation). Indicate where technology is used and what type (Maple, GC).

1. $x_1'(t) = 4x_1(t) - 2x_2(t) + x_3(t)$, $x_2'(t) = 2x_1(t) + x_3(t)$, $x_3'(t) = 2x_1(t) - 2x_2(t) + 3x_3(t)$,
 $x_1(0) = 3, x_2(0) = 4, x_3(0) = 5$. (each scalarequation corresponds to a row of the matrix eqn!)

a) Rewrite this system of DEs and its initial conditions explicitly in matrix form for the vector variable $\vec{x} = \langle x_1, x_2, x_3 \rangle$ as a column matrix (using the actual matrices, not their symbols), identifying the coefficient matrix A.

b) For this A, using Maple write down the eigenvalues $\lambda_1, \lambda_2, \lambda_3$ (ordered by increasing value, they are integers!) and corresponding matrix of eigenvectors $B = \langle \vec{b}_1 | \vec{b}_2 | \vec{b}_3 \rangle$ that it provides you, reordering them if necessary to order them as requested.

c) By hand showing all steps (you should use technology to evaluate the necessary determinant and to solve the resulting condition), show that the characteristic equation for the eigenvalues has roots 2 and 3.

d) For each eigenvalue, by hand find a basis of the corresponding eigenspace, collecting your results into a new matrix B and compare your result with Maple's. Do they agree once reordered as above? If not, are they equivalent modulo permutations or rescalings?

e) Use technology to evaluate and write down the inverse matrix B^{-1} and use Maple to evaluate the matrix product $A_D = B^{-1}AB$. Write down this result. Does it evaluate correctly to the diagonalized matrix with the eigenvalues in the correct order?

f) Given that $\vec{x} = B\vec{y}$, if $\vec{x}(0) = \langle 3, 4, 5 \rangle$, find $\vec{y}(0)$. Show how you did this.

► solution

a) $\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}' = \begin{bmatrix} 4 & -2 & 1 \\ 2 & 0 & 1 \\ 2 & -2 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}, \begin{bmatrix} x_1(0) \\ x_2(0) \\ x_3(0) \end{bmatrix} = \begin{bmatrix} 3 \\ 4 \\ 5 \end{bmatrix}$

b) $\lambda = 2, 2, 3$
 $B = \begin{bmatrix} -1/2 & 1 & 1 \\ 0 & 1 & 1 \\ 4 & 0 & 1 \end{bmatrix}$

c) $|A - \lambda I| = -\lambda^3 + 7\lambda^2 - 16\lambda + 12 = 0$
 $\rightarrow \lambda = 2, 2, 3$ (repeated)

d) $\lambda = 2$: $A - 2I = \begin{bmatrix} 2 & -2 & 1 \\ 2 & 0 & 1 \\ 2 & -2 & 3 \end{bmatrix} \rightarrow \begin{bmatrix} 2 & -2 & 1 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & -1 & 1/2 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$
 $x_2 = t_1, x_3 = t_2, x_1 = x_2 - \frac{1}{2}x_3 = t_1 - \frac{1}{2}t_2$
 $\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} t_1 - \frac{1}{2}t_2 \\ t_1 \\ t_2 \end{bmatrix} = t_1 \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} + t_2 \begin{bmatrix} -1/2 \\ 0 \\ 1 \end{bmatrix}$

$\lambda = 3$: $A - 3I = \begin{bmatrix} 1 & -2 & 1 \\ 2 & 0 & 1 \\ 2 & -2 & 3 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & -2 & 1 \\ 0 & 1 & -1 \\ 0 & 0 & 0 \end{bmatrix}$
 $x_3 = t_1, x_2 = x_3 = t_1, x_1 = x_2 - t_1 = 0$
 $\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ t_1 \\ t_1 \end{bmatrix} = t_1 \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$

e) $B^{-1} = \begin{bmatrix} -2 & 2 & 0 \\ -2 & 3 & -1 \\ 2 & -2 & 1 \end{bmatrix}$
 $A_D = B^{-1}AB = \dots = \begin{bmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 3 \end{bmatrix}$
 (eigenvalues in correct order)
 for diagonal ops, change of notation
 Maple (not so easy by hand)

f) $\vec{x}(0) = B\vec{y}(0) \rightarrow \vec{y}(0) = B^{-1}\vec{x}(0)$
 $\vec{y}(0) = \begin{bmatrix} y_1(0) \\ y_2(0) \\ y_3(0) \end{bmatrix} = \begin{bmatrix} -2 & 2 & 0 \\ -2 & 3 & -1 \\ 2 & -2 & 1 \end{bmatrix} \begin{bmatrix} 3 \\ 4 \\ 5 \end{bmatrix} = \begin{bmatrix} -6+8 \\ -6+12-5 \\ 6-8+5 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix}$

could have used Maple but easy!
 different orderings of eigenvectors permute these values
 don't forget this, it is part of the process
 Maple reversed their order compared to mine. I will use Maple's in next part.
 rows interchanged \rightarrow columns 1,2 interchanged in B^{-1}

our recipe result