

A.3-4

1

$$e_i = e_j B^j_i$$

↓

ON

↓

ON wrt \underline{G}

$$G_{ij} = B^m_i G_{mn} B^n_j$$

generalized orthogonal matrix
wrt $\underline{G} = \text{diag}(\underbrace{-1, \dots, -1}_N, \underbrace{1, \dots, 1}_P)$

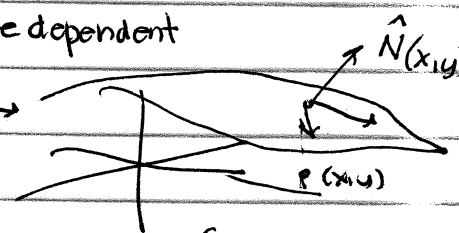
columns of \underline{B} are new basis

$$\underline{B} = \langle \underline{e}_1, \dots, \underline{e}_n \rangle$$

$\{e_j\}$ = standard basis of \mathbb{R}^n with this inner product \underline{G} .

$\{e_i'\}$ = new ON basis which depends on a parameter or on position

\mathbb{R}^3
examples

- TNB frame along curve in \mathbb{R}^3 , functions of parameter t
- $e_i'(t)$ = axes fixed in rotating rigid body
 ↑ time dependent
- $z = f(x, y) \rightarrow$ 
- $e_i' = e_i(x, y)$ on surface.
- $e_0' = e_0(x, y, z)$

matrix \underline{B} = function of variables

how to describe its derivative & interpret meaning?

$$\underline{e}' = \underline{e} \underline{B}$$

$$\underline{e}' \underline{B}^{-1} = \underline{e}$$

active transformation of basis

$$d\underline{e}' = \underline{e} d\underline{B} = \underline{e} \underline{B} \underline{B}^{-1} d\underline{B} = \underline{e}' (\underline{B}^{-1} d\underline{B})$$

change
relative to
fixed \underline{e}

change
relative to
current value of \underline{e}'

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ON condition: $\underline{G} = \underline{B}^T \underline{G} \underline{B}$

$$0 = \underbrace{d\underline{B}^T \underline{G} \underline{B}}_{\underbrace{\underline{B}^T \underline{B}^T}} + \underbrace{\underline{B}^T \underline{G} d\underline{B}}_{\underbrace{\underline{B} \underline{B}^T}}$$

$$= d\underline{B}^T (\underline{B}^{-1})^T (\underbrace{\underline{B}^T \underline{G} \underline{B}}_{\underline{G} = \underline{G}^T}) + (\underbrace{\underline{B}^T \underline{G} \underline{B}}_{\underline{G}}) \underline{B}^{-1} d\underline{B}$$

$$(\underline{G} \underline{B}^{-1} d\underline{B})^T + \underline{G} \underline{B}^{-1} d\underline{B}$$

$$(\underline{B}^{-1} d\underline{B})_{ji} + (\underline{B}^{-1} d\underline{B})_{ij} = 0$$

dim n = 1:

$\underline{B}^{-1} d\underline{B}$
= d ln B

logarithmic derivative

$\underline{B}^{-1} d\underline{B}$ is antisymmetric when index lowered on left;

must lie in Lie algebra of generalized orthogonal group.

$d\underline{e}' = \underline{e}' (\underline{B}^{-1} d\underline{B})$

components of linear transformation (pseudo-rotation)

rate of change differential wrt \underline{e}' axes

log takes matrix in group to Lie algebra!

For \mathbb{R}^3 , rotation group: $\underline{B}^{-1} d\underline{B} = \underline{\Omega}' x = \underline{\Omega}' \underline{L}_i \leftarrow$ basis of Lie algebra $so(3, \mathbb{R})$

↑
primed components of angular velocity differential

under active rotation, linear transformation ~ (1) tensor $\underline{L} \rightarrow (\underline{L})$

$\underline{L} \mapsto \underline{B}' \underline{L} \underline{B} = \underline{L}'$ new components

$\underline{B} \underline{L}' \underline{B}^{-1} = \underline{L}$ old components

apply to $\underline{B}^{-1} d\underline{B} = \underline{L}' \rightarrow \underline{L} = \underline{B} \underline{L}' \underline{B}^{-1} = \underline{B} (\underline{B}^{-1} d\underline{B}) \underline{B}^{-1}$
= $d\underline{B} \underline{B}^{-1} = \underline{\Omega}' x$

old components of angular velocity = $\underline{\Omega} \underline{L}_i$ differential.

$$[B^{-1}dB = \Omega^{i'}L_{i'}] \Leftrightarrow dBB^{-1} = \Omega^i L_i$$

$$\underline{B} \downarrow \underline{dB} \underline{B}^{-1} = \Omega^{i'} \underbrace{\underline{B} L_i \underline{B}^{-1}}_{= L_j B^j_i} = \Omega^i L_i$$

Adjoint action on matrix Lie algebra.

$$(B^j_i \Omega^{i'}) L_j = \Omega^j L_j$$

angular velocity differentials also rotate like components of vector

$$\begin{cases} B^j_i \Omega^{i'} = \Omega^j \\ \Omega^{i'} = B^{-i'}_j \Omega^j \end{cases}$$

$$(L_i)^j_k = \epsilon_{ijk} \text{ same}$$

$$(L_i, L_j) = \epsilon_{ijk} L_k$$

with orthogonal matrices index position doesn't matter.

$(k_i)^j_k$ structure constant matrices same as matrix Lie algebra basis.

$$\epsilon_{ijk} = \epsilon_{mnp} B^m_i B^n_j B^p_k \text{ transforms as tensor}$$

↪ equivalent with index shuffling to

$$\underline{B} L_i \underline{B}^{-1} = L_j B^j_i$$

Details in Section 1.7, 4.5 group stuff.

not to worry -

we will work mostly with $SU(3(\mathbb{R}))$ rotations

and antisymmetric matrices

$B^{-1}dB$ will be important for "moving frames"

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$\underline{e}' = [\hat{T} \hat{N} \hat{B}]$ along curve

$$"B^{-1}dB" = \begin{bmatrix} -\kappa & 0 \\ \kappa & 0 \\ 0 & \tau & 0 \end{bmatrix}$$

antisymmetric matrix
completely describing
curving & twisting
of a space curve.

when $\underline{e}' = [\underline{e}_1' \underline{e}_2' \underline{e}_3'] =$ ON basis of vector fields

this will completely describe the parallel transport.

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parametrized curve: $\vec{r} = \langle x, y, z \rangle = \vec{r}(t) = \langle x(t), y(t), z(t) \rangle$
 position vector variable explicit vector function of parameter t

parametrized surface: $\vec{r} = \vec{r}(u, v)$ now 2 free parameters
 varying them sweeps out a surface

EX graph $z = f(x, y)$
 $x = u$
 $y = v$
 $z = f(u, v)$

$y = f(x)$
 set $x = t \rightarrow y = f(t)$
 $\vec{r} = \langle t, f(t) \rangle$

$\vec{r} = \langle u, v, f(u, v) \rangle$

very restrictive on curves/surfaces (vertical line test)

indices to keep track

general surface

$\vec{r} = \langle x(u^1, u^2), y(u^1, u^2), z(u^1, u^2) \rangle$

(u^1, u^2) ordered (order matters for orientation)

grid:

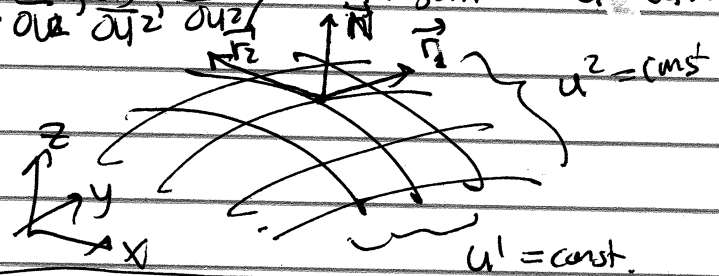
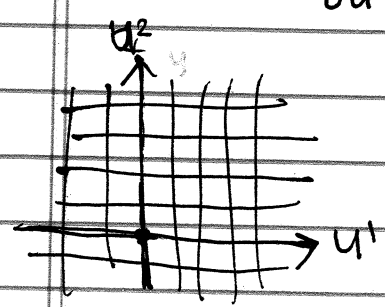
fix equally spaced values of u^2

get family of curves with parameter u^1

$\vec{r}_1 \equiv \frac{\partial \vec{r}}{\partial u^1} = \left\langle \frac{\partial x}{\partial u^1}, \frac{\partial y}{\partial u^1}, \frac{\partial z}{\partial u^1} \right\rangle = \text{tangent to those curves like } \vec{r}^1(t)$

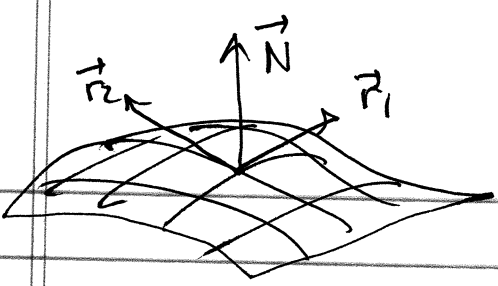
switch u^1, u^2 here:

$\vec{r}_2 \equiv \frac{\partial \vec{r}}{\partial u^2} = \left\langle \frac{\partial x}{\partial u^2}, \frac{\partial y}{\partial u^2}, \frac{\partial z}{\partial u^2} \right\rangle = \text{tangent to } u^2 \text{ curves}$



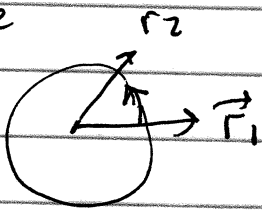
$\vec{N}(u^1, u^2) \equiv \vec{r}_1(u^1, u^2) \times \vec{r}_2(u^1, u^2)$ normal to tangent plane

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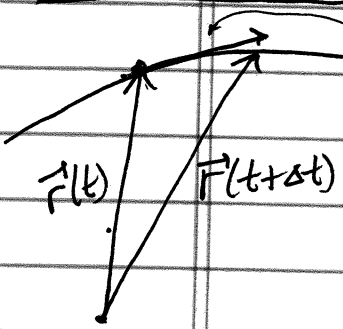
(u^1, u^2) orients surface
by choosing a normal direction
right hand rule orients
bases: $\vec{r}_1, \vec{r}_2, \vec{N}$
not ON but obey RHRule.

in surface



counterclockwise circles
from \vec{r}_1 to \vec{r}_2 ($< 180^\circ$!)
intrinsic orientation to
surface like in ordinary
plane.

differential of arclength



$$\Delta \vec{r} = \vec{r}(t+\Delta t) - \vec{r}(t) \approx \vec{r}'(t) \Delta t$$

$$\left\{ \begin{aligned} \vec{r}'(t) &\approx \frac{\Delta \vec{r}}{\Delta t} \\ \Delta \vec{r} &\approx \vec{r}'(t) \Delta t \end{aligned} \right.$$

$$\Delta s \approx |\Delta \vec{r}| \approx |\vec{r}'(t)| \Delta t$$

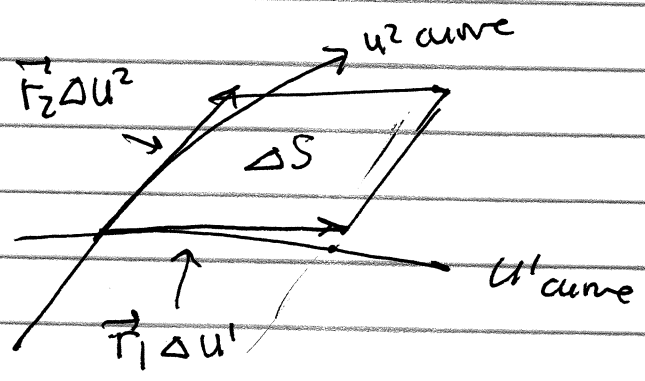
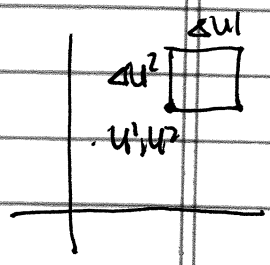
limit

$$ds = |\vec{r}'(t)| dt$$

$$S = \int ds = \int |\vec{r}'(t)| dt$$

differential of surface area

repeat along both u^1 & u^2 curves



$$\Delta S = |(\vec{r}_1 \Delta u^1) \times (\vec{r}_2 \Delta u^2)| = \underbrace{|\vec{r}_1 \times \vec{r}_2|}_{|\vec{N}|} \Delta u^1 \Delta u^2$$

limit

$$ds = |\vec{N}| du^1 du^2 \rightarrow S = \iint |\vec{N}(u^1, u^2)| du^1 du^2$$

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line integral / surface integral of vector field $\vec{F}(\vec{r})$

↓
integrate tangential component wrt ds along curve

↓
integrate normal component wrt dS over surface

$\vec{F}(\vec{r}(t))$ along curve

$\vec{F}(\vec{r}(u_1, u_2))$ on surface

$\hat{T}(t) \cdot \vec{F}(\vec{r}(t))$ tangential component (oriented by t)

$\hat{N}(u_1, u_2) \cdot \vec{F}(\vec{r}(u_1, u_2))$ normal component (oriented by (u_1, u_2))

$$\int_C \vec{F} \cdot d\vec{s} = \int \vec{F}(\vec{r}(t)) \cdot \underbrace{\hat{T}(t) |\vec{r}'(t)|}_{\vec{r}'(t)} dt$$

$$= \int \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) dt$$

$$\int_S \vec{F} \cdot d\vec{S} = \int \vec{F}(\vec{r}(u_1, u_2)) \cdot \underbrace{\hat{N}(u_1, u_2) |\hat{N}(u_1, u_2)|}_{\vec{N}(u_1, u_2)} du_1 du_2$$

$$= \int \underbrace{\vec{F}(\vec{r}(u_1, u_2)) \cdot \vec{N}(u_1, u_2)}_{\vec{r}_1 \times \vec{r}_2} du_1 du_2$$

$$|\vec{F} \cdot (\vec{r}_1 \times \vec{r}_2)| = |\det(\vec{F}, \vec{r}_1, \vec{r}_2)| = \text{Volume of parallelepiped}$$

no sqrts in
integrating vector fields along
curve / surface

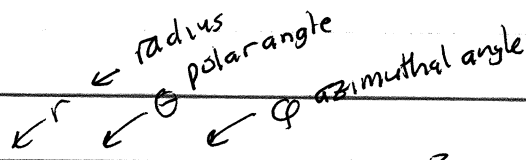
even though arclength / surface area has
sqrts, difficult integrals.

CHAPTER 11 we will explain in detail

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Volume integrals in \mathbb{R}^3 over parametrized regions



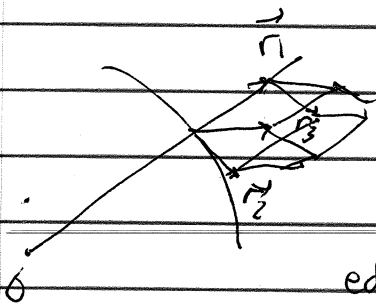
example: $\vec{r} = \vec{r}(u^1, u^2, u^3) = \langle u^1 \sin u^2 \cos u^3, u^1 \sin u^2 \sin u^3, u^1 \cos u^2 \rangle$

spherical coord parametrization of sphere of radius a and interior $0 \leq r \leq a, 0 \leq \theta < \pi, 0 \leq \phi \leq 2\pi$

$\vec{r}_i \equiv \frac{\partial \vec{r}}{\partial u^i}$

(u^1, u^2, u^3) ordering orients region

$\vec{r}_2 \cdot (\vec{r}_1 \times \vec{r}_3) \geq 0$ for right handed frame like spherical coord tan vectors



gridbox at (u^1, u^2, u^3)

Δ gridbox for volume integration

edges: $\vec{r}_1 \Delta u^1, \vec{r}_2 \Delta u^2, \vec{r}_3 \Delta u^3$

volume increment $\Delta V = |\vec{r}_1 \cdot (\vec{r}_2 \times \vec{r}_3)| \Delta u^1 \Delta u^2 \Delta u^3$

differential $dV = |\vec{r}_1 \cdot (\vec{r}_2 \times \vec{r}_3)| du^1 du^2 du^3$

$|\det(\vec{r}_1, \vec{r}_2, \vec{r}_3)| \leftarrow$ abs value not needed in oriented grid

$V = \int dV = \iiint \vec{r}_1 \cdot (\vec{r}_2 \times \vec{r}_3) du^1 du^2 du^3$
right handed orientation

inner product (metric) sets length scales along orthogonal directions

determinant extends to general parallelograms, parallelepipeds

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$\mathbb{R}^3: (x, y, z)$

$M^3: (x, y, t)$

$G = \text{diag}(1, 1, \pm 1)$
 $= G^{-1}$

$\eta_{ijk} = \sqrt{|\det(G)|} \epsilon_{ijk}$

$\eta^{ijk} = G^{im} G^{jn} G^{kp} \eta_{mnp} = \sqrt{|\det(G)|} \underbrace{\epsilon_{mnp} G^{im} G^{jn} G^{kp}}_{\det G^{-1} \epsilon^{ijk}}$
 $= \pm \frac{1}{\sqrt{|\det(G)|}} \epsilon^{ijk}$
 $\pm |\det G|^{-1}$

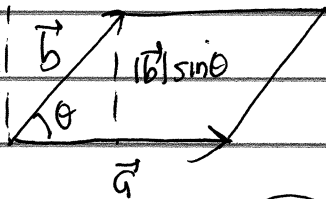
$\eta_{123} = 1 \rightarrow \eta^{123} = \pm 1$

$G^{33} = \pm 1$

$\eta_{ijk} = \epsilon_{ijk} \quad \eta^{ijk} = \pm \epsilon^{ijk}$

$\delta_{ij}^{mn} = \delta_i^m \delta_j^n - \delta_i^n \delta_j^m = \epsilon^{mnk} \epsilon_{ijk}$ identity
 $= \pm \eta^{mnk} \eta_{ijk}$

2 spacelike vectors: $\vec{a} \cdot \vec{a} > 0, \vec{b} \cdot \vec{b} > 0$



Area = $|\vec{a}| |\vec{b}| \sin \theta$

Area² = $|\vec{a}|^2 |\vec{b}|^2 \sin^2 \theta = |\vec{a}|^2 |\vec{b}|^2 - |\vec{a}|^2 |\vec{b}|^2 \cos^2 \theta$
 $= \vec{a} \cdot \vec{a} \vec{b} \cdot \vec{b} - \vec{a} \cdot \vec{b} \vec{a} \cdot \vec{b}$

$= \delta_i^m \delta_j^n a^i b^j a^m b^n$
 $- \delta_i^n \delta_j^m a^i b^j a^m b^n$

$= |\vec{a} \cdot \vec{a} \vec{b} \cdot \vec{b} - \vec{a} \cdot \vec{b} \vec{a} \cdot \vec{b}| = \delta_{ij}^{mn} a^i b^j a^m b^n$

$= \epsilon^{mnk} \epsilon_{ijk} a^i b^j a^m b^n$

$= \pm \eta^{mnk} \eta_{ijk} a^i b^j a^m b^n$

$= \pm (\eta^{kmn} a^m b^n) (\eta_{kij} a^i b^j)$

$= \pm (\vec{a} \times \vec{b})^k (\vec{a} \times \vec{b})_k = \pm (\vec{a} \times \vec{b}) \cdot (\vec{a} \times \vec{b})$

$= \pm Q(\vec{a}, \vec{b}, \vec{a}, \vec{b})$

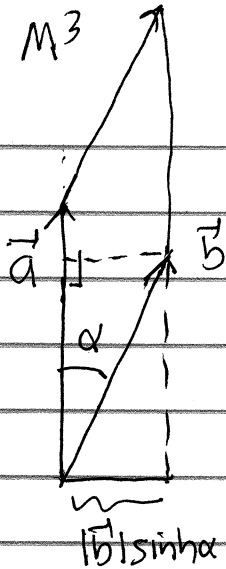
in M^3 cross prod of 2 spacelike vectors is timelike (3rd direction!)

$(\vec{a} \times \vec{b}) \cdot (\vec{a} \times \vec{b}) < 0$

need minus to get > 0 (Area²)

$Q(\vec{a}, \vec{b}, \vec{c}, \vec{d}) = (\vec{a} \times \vec{b}) \cdot (\vec{c} \times \vec{d})$

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2 timelike vectors: $\vec{a} \cdot \vec{a} < 0, \vec{b} \cdot \vec{b} < 0$
 $\vec{a} \cdot \vec{b} = -|\vec{a}||\vec{b}|\cosh\alpha$

Area = $|\vec{a}||\vec{b}|\sinh\alpha$ $\cosh^2\alpha - \sinh^2\alpha = 1$

$\cosh^2\alpha - 1 = \sinh^2\alpha$

$Area^2 = |\vec{a}|^2|\vec{b}|^2\cosh^2\alpha - |\vec{a}|^2|\vec{b}|^2\sinh^2\alpha$

$= (\vec{a} \cdot \vec{b})^2 - (\vec{a} \cdot \vec{a})(\vec{b} \cdot \vec{b})$

$= \begin{vmatrix} \vec{a} \cdot \vec{a} & \vec{a} \cdot \vec{b} \\ \vec{b} \cdot \vec{a} & \vec{b} \cdot \vec{b} \end{vmatrix} = -\delta^{mn} a^i b^j a_m b_n$

$= \eta_{kij} \eta^{kmn} a^i b^j a_m b_n$

$= (\vec{a} \times \vec{b}) \cdot (\vec{a} \times \vec{b}) > 0$

$= Q(a, b, a, b)$

cross-product
of 2 timelike
vectors is spacelike.

where $Q(\vec{a}, \vec{b}, \vec{c}, \vec{d}) = (\vec{a} \times \vec{b}) \cdot (\vec{c} \times \vec{d})$

quadruple scalar product

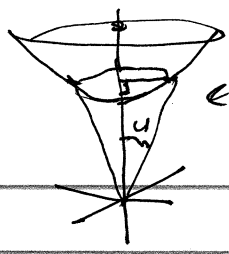
antisymmetric matrices: \underline{A} \underline{B}

$= A^{ij} B_{ij}$ usual inner product
for vector space of
asym matrices!!

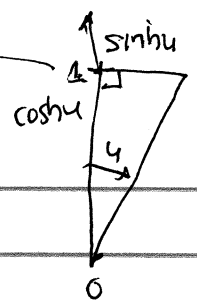
index raising/lowering
conventions extend to M^3 from E^3 .

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surfaces



unit pseudosphere



$\mathbb{R}^3: x^2 + y^2 - z^2 = -1$

$M^3: x^2 + y^2 - t^2 = -1$

$x = \sinh u \cos v$
 $y = \sinh u \sin v$
 $z = \cosh u$

$x = \sinh u \cos v$
 $y = \sinh u \sin v$
 $z = \cosh u$

$\vec{r} = \langle \sinh u \cos v, \sinh u \sin v, \cosh u \rangle$

$u = 0 \dots \text{arccosh } 2$
 $z = t = 1 \dots 2$

polar

$\vec{r}_1 = \langle \cosh u \cos v, \cosh u \sin v, \sinh u \rangle$

azimuthal

$\vec{r}_2 = \langle -\sinh u \sin v, \sinh u \cos v, 0 \rangle$

$\vec{N}_E = \vec{r}_1 \times \vec{r}_2 = \begin{vmatrix} i & j & k \\ \cosh u \cos v & \cosh u \sin v & \sinh u \\ -\sinh u \sin v & \sinh u \cos v & 0 \end{vmatrix} = \langle 0 - \sinh^2 u, -\sinh^2 u - 0, \cosh^2 u + \sinh^2 u \rangle$

$\vec{N}_M = \sinh u \langle -\sinh u \sin v, -\sinh u \cos v, \cosh u \rangle$
raise index on covector

$\vec{N}_E \cdot \vec{N}_E = \sinh^2 u [\sinh^2 u (\cos^2 v + \sin^2 v) + \cosh^2 u]$

$\vec{N}_M \cdot \vec{N}_M = \sinh^2 u [\sinh^2 u (\cos^2 v + \sin^2 v) - \cosh^2 u]$
 -1

$|\vec{N}_M| = \sqrt{\vec{N}_M \cdot \vec{N}_M} = \sinh u \rightarrow dS_M = \sinh u du dv$

$|\vec{N}_E| = \sqrt{\vec{N}_E \cdot \vec{N}_E} = \sinh u \sqrt{\cosh^2 u + \sinh^2 u}$
 $dS = \sin \theta d\theta d\phi$ on unit sphere

$dS_E = \sinh u \sqrt{\cosh^2 u + \sinh^2 u} du dv$

$S_M = \int_0^{2\pi} \int_0^{\text{arccosh } 2} \sinh u du dv = 2\pi \cosh u \Big|_0^{\text{arccosh } 2}$
 $= 2\pi [\cosh(\text{arccosh}(2)) - \cosh(0)] = 2\pi(2-1) = 2\pi \approx 6.28$

$S_E = \int_0^{2\pi} \int_0^{\text{arccosh } 2} \sinh u \sqrt{\cosh^2 u + \sinh^2 u} du dv$
 $= 2\pi \int_0^{\text{arccosh } 2} \sinh u \sqrt{\cosh^2 u + \sinh^2 u} du \approx 11.66$
Maple