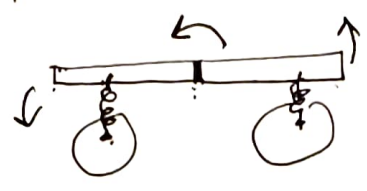


7.5c Coupled mass spring systems: 2-axle car model (1)

A two axle car shock absorber system couples the car mass to the two axle springs (shock absorbers). Unequal stretching/compressing of front and back leads to rotation of



front and back leads to rotation of the angle of the body from the horizontal.

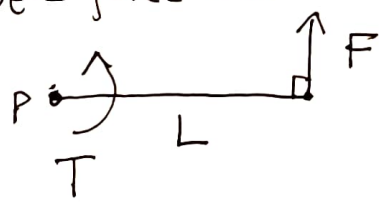
We divide the car front and back axle height displacements into the overall displacement of the car center of mass and the rotation of the body about it.

It is relatively easy to understand the model if you accept the basic equations of motion for linear and angular motion.

Basic physical quantities

linear motion: $F = m x''$ force = mass \times linear acceleration
 angular motion: $T = I \theta''$ torque = moment of inertia \times angular acceleration

torque = force \times "moment arm"

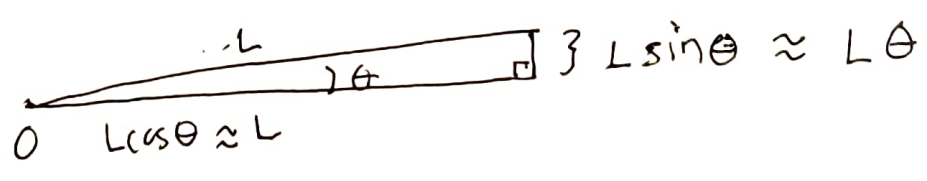


$T = L F$

torque about point P equals moment arm L times the perpendicular force F applied at the end of the moment arm

small angle approximation (to obtain linear DEs)

$\theta \ll 1^\circ$



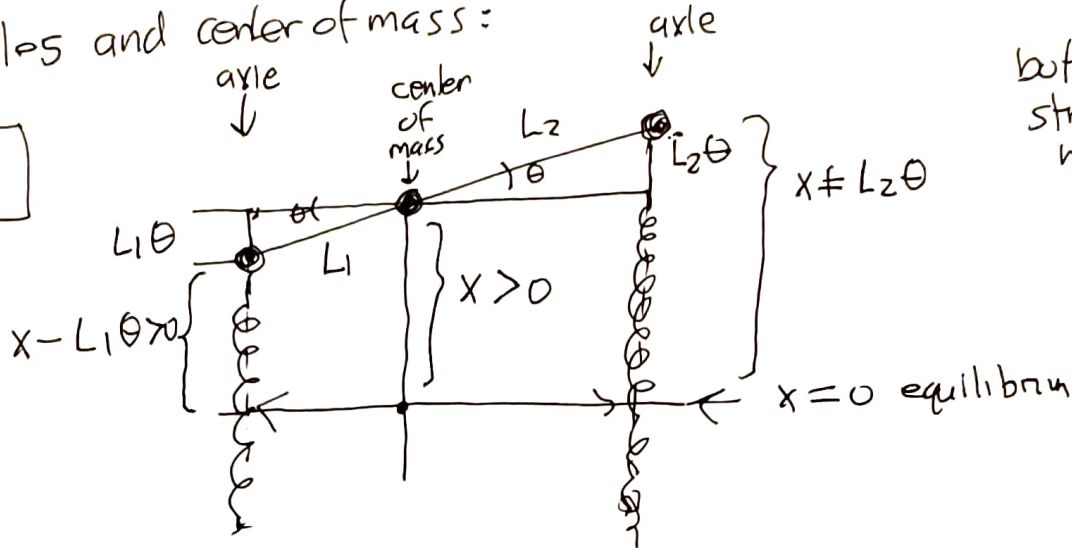
7.5c

Coupled mass spring systems: 2 axle car model

(2)

2 axles and center of mass:

FORCE



both springs stretched here: $x > 0$
so pull down

$$F_1 = -k_1(x - L_1\theta) < 0 \quad F_2 = -k_2(x + L_2\theta) < 0$$

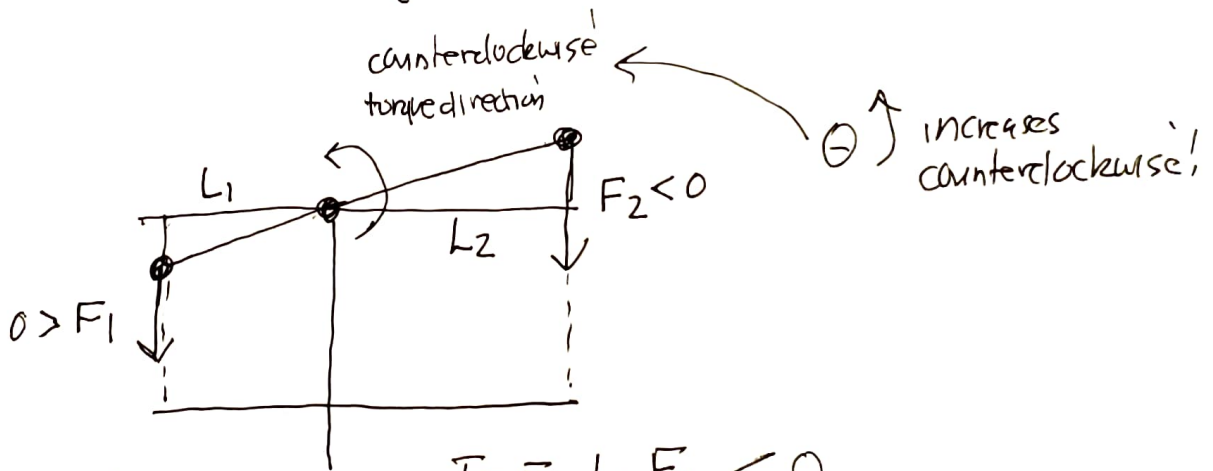
restoring force down restoring force down

net upward force (x axis up!) :

$$F = F_1 + F_2 = -k_1(x - L_1\theta) - k_2(x + L_2\theta)$$

$$= -(k_1 + k_2)x + (k_1L_1 - k_2L_2)\theta = m x''$$

TORQUE



$$T_1 = L_1(-F_1) > 0$$

positive contribution

$$T_2 = L_2 F_2 < 0$$

negative contribution

net counterclockwise torque:

$$T = T_1 + T_2 = -L_1 F_1 + L_2 F_2$$

$$= L_1(k_1)(x - L_1\theta) + L_2(-k_2)(x + L_2\theta)$$

$$= (L_1 k_1 - L_2 k_2)x - (k_1 L_1^2 + k_2 L_2^2)\theta = I \theta''$$

7.5c) Coupled mass spring systems: 2 axle car model (3)

eqns of motion:

$$m x'' = -(k_1 + k_2)x + (k_1 L_1 - k_2 L_2)\theta$$

$$I \theta'' = (k_1 L_1 - k_2 L_2)x - (k_1 L_1^2 + k_2 L_2^2)\theta$$

standard matrix form:

$$\begin{bmatrix} x'' \\ \theta'' \end{bmatrix} = \underbrace{\begin{bmatrix} -\frac{(k_1 + k_2)}{m} & \frac{k_1 L_1 - k_2 L_2}{m} \\ \frac{k_1 L_1 - k_2 L_2}{I} & -\frac{(k_1 L_1^2 + k_2 L_2^2)}{I} \end{bmatrix}}_A \begin{bmatrix} x \\ \theta \end{bmatrix}$$

order abs values!

$$\lambda_2 \leq \lambda_1 < 0 \quad \text{2 negative eigenvalues} \quad |\lambda_1| \leq |\lambda_2|$$

\parallel \parallel slow fast
 $-\omega_2^2$ $-\omega_1^2$

frequencies ordered: $\omega_1 = \sqrt{-\lambda_1} < \omega_2 = \sqrt{-\lambda_2}$

$$b_1 = \begin{bmatrix} b_{11} \\ b_{21} \end{bmatrix} \quad \frac{b_{11}}{b_{21}} > 0 \quad \text{same sign (tandem)}$$

$$b_2 = \begin{bmatrix} b_{12} \\ b_{22} \end{bmatrix} \quad \frac{b_{12}}{b_{22}} < 0 \quad \text{opp signs (accadian)}$$

very similar to 2 mass - 3 spring system properties.

7.Sc Coupled mass spring systems: 2-axle car model

4

Sinusoidal height pavement delivers sinusoidal force to this system

Let y be horizontal position of car



height $z = a \cos\left(\frac{2\pi y}{L}\right)$ profile of pavement.
(when $y=L$, cosine returns to 1)

but if $y = vt$, $v = \text{speed car}$

then $z = a \cos\left(\frac{2\pi v}{L} t\right)$

$$\omega = \frac{2\pi v}{L} \quad \text{or} \quad v = \frac{L}{2\pi} \omega$$

If we choose the speed so that $\omega = \omega_1$ or $\omega = \omega_2$

then

$$v_1 = \frac{L}{2\pi} \omega_1, \quad v_2 = \frac{L}{2\pi} \omega_2$$

units ft/sec

$$\frac{1 \text{ ft}}{\text{sec}} = \left(\frac{1 \text{ ft}}{\text{sec}}\right) \left(\frac{60 \text{ sec}}{1 \text{ min}}\right) \left(\frac{60 \text{ min}}{1 \text{ hr}}\right) \left(\frac{1 \text{ mi}}{5280 \text{ ft}}\right) = \frac{15 \text{ mi}}{22 \text{ hr}} \approx 0.68 \text{ mph}$$

conversion factor for interpretation

frequency units $\omega = \text{radians/sec}$

$$\downarrow$$
$$\frac{\omega}{2\pi} = \text{"cycles"/sec} \equiv \text{Hertz (Hz)}$$

for interpretation!!

(no one understands radian numbers!!)

clearly we want decimal answers here! evaluate all numbers to decimal form but in maple do two steps: $\text{evalf}(\dots) \rightarrow 10 \text{ digits} \rightarrow \text{evalf}(\dots, 5)$ round off.