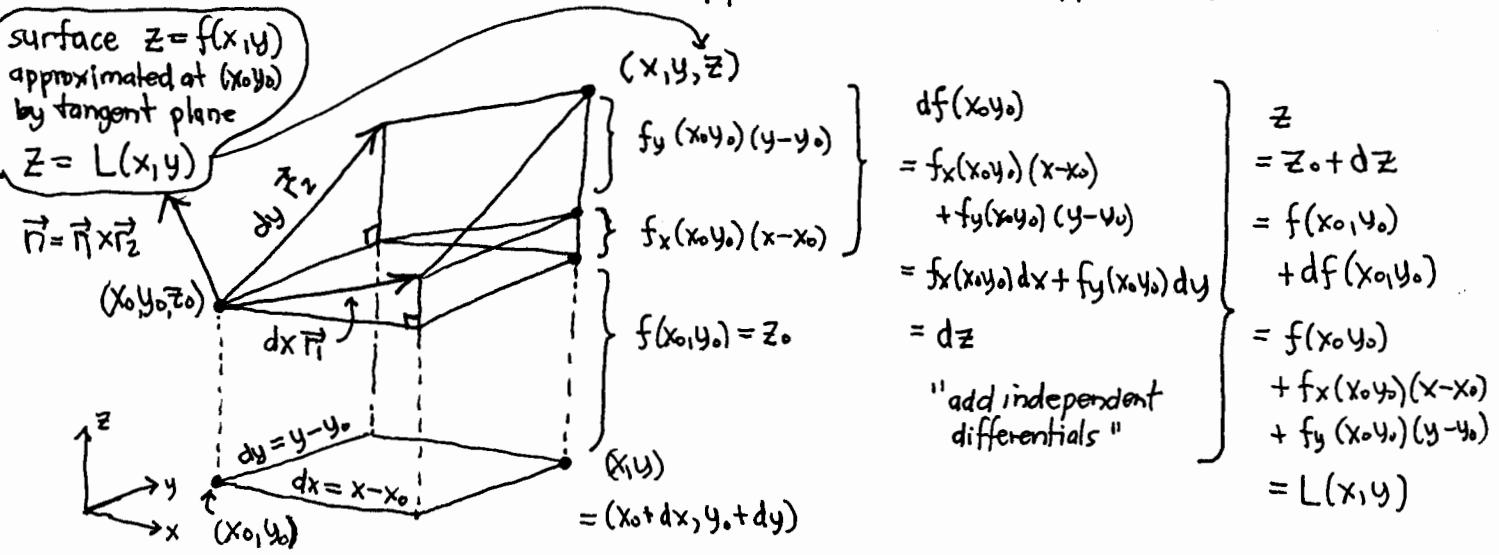


the tangent plane and the linear approximation and differentials



Increments in z due to each variable alone : $f_x(x_0, y_0) dx$ and $f_y(x_0, y_0) dy$.

Diagram shows they add to get increment when both change together.

Use linear approximation $L(x, y)$ when need simpler function to evaluate at same arguments (x, y) as f itself, near the reference point.

Use differential approximation to examine how increment dz depends on increments dx and dy from reference point.

parametrized surface approach: $\vec{r}(x, y) = \langle x, y, f(x, y) \rangle$

$$x-z \text{ trace: } \vec{r}(x, y_0) = \langle x, y_0, f(x, y_0) \rangle \rightarrow \vec{r}_1 = \frac{\partial \vec{r}}{\partial x} = \langle 1, 0, f_x \rangle \quad \left. \begin{array}{l} \text{tangents} \\ \text{at } (x, y_0) \end{array} \right\}$$

$$y-z \text{ trace: } \vec{r}(x_0, y) = \langle x_0, y, f(x_0, y) \rangle \quad \vec{r}_2 = \frac{\partial \vec{r}}{\partial y} = \langle 0, 1, f_y \rangle \quad \left. \begin{array}{l} \text{tangents} \\ \text{at } (x_0, y) \end{array} \right\}$$

$$\text{normal: } \vec{n} = \vec{r}_1 \times \vec{r}_2 = \begin{vmatrix} i & j & k \\ 1 & 0 & f_x \\ 0 & 1 & f_y \end{vmatrix} = \langle -f_x, -f_y, 1 \rangle$$

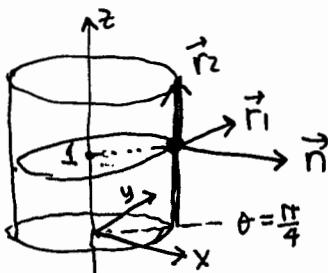
$$\text{at } (x_0, y_0): \quad \vec{n} = \langle -f_x(x_0, y_0), -f_y(x_0, y_0), 1 \rangle$$

$$\vec{r}_0 = \langle x_0, y_0, f(x_0, y_0) \rangle$$

$$0 = \vec{n} \cdot (\vec{r} - \vec{r}_0) = -f_x(x_0, y_0)(x - x_0) - f_y(x_0, y_0)(y - y_0) + 1(z - f(x_0, y_0))$$

$$\text{or} \quad z = f(x_0, y_0) + f_x(x_0, y_0)(x - x_0) + f_y(x_0, y_0)(y - y_0)$$

real parametrized surface: $\vec{r}(\theta, z) = \langle 2\cos\theta, 2\sin\theta, z \rangle$ at $(\theta, z) = (\frac{\pi}{4}, 1)$



$$\vec{r}_1 = \frac{\partial \vec{r}}{\partial \theta} = \langle -2\sin\theta, 2\cos\theta, 0 \rangle$$

$$\vec{r}_2 = \frac{\partial \vec{r}}{\partial z} = \langle 0, 0, 1 \rangle$$

$$\vec{n} = \vec{r}_1 \times \vec{r}_2 = \begin{vmatrix} i & j & k \\ -2\sin\theta & 2\cos\theta & 0 \\ 0 & 0 & 1 \end{vmatrix} = \langle 2\cos\theta, 2\sin\theta, 0 \rangle$$

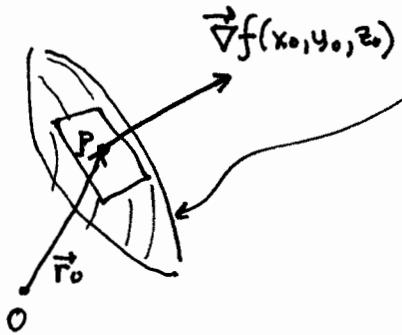
$$\vec{r}_0 = \langle 2\cos\frac{\pi}{4}, 2\sin\frac{\pi}{4}, 1 \rangle = \langle \frac{2}{\sqrt{2}}, \frac{2}{\sqrt{2}}, 1 \rangle$$

$$\vec{n} = \langle 2\cos\frac{\pi}{4}, 2\sin\frac{\pi}{4}, 1 \rangle = \langle \frac{2}{\sqrt{2}}, \frac{2}{\sqrt{2}}, 0 \rangle$$

$$0 = \vec{n} \cdot (\vec{r} - \vec{r}_0) = \dots$$

$$(x - \vec{r}_2) + (y - \vec{r}_2) = 0$$

Tangent plane to level surface of 3D function



$f(x, y, z) = f(x_0, y_0, z_0)$ describes the level surface of f passing thru the point $P(x_0, y_0, z_0)$

$\vec{\nabla}f(x_0, y_0, z_0)$ is perpendicular to its tangent plane so any (convenient) multiple of it can be taken as the normal vector to write the equation of this plane:

$$\vec{n} = \vec{\nabla}f(x_0, y_0, z_0) = \langle f_x(x_0, y_0, z_0), f_y(x_0, y_0, z_0), f_z(x_0, y_0, z_0) \rangle$$

$$\vec{r}_0 = \langle x_0, y_0, z_0 \rangle$$

$$\vec{n} \cdot (\vec{r} - \vec{r}_0) = 0 \implies \langle f_x(x_0, y_0, z_0), f_y(x_0, y_0, z_0), f_z(x_0, y_0, z_0) \rangle \cdot \langle x - x_0, y - y_0, z - z_0 \rangle = 0$$

$$f_x(x_0, y_0, z_0)(x - x_0) + f_y(x_0, y_0, z_0)(y - y_0) + f_z(x_0, y_0, z_0)(z - z_0) = 0$$

We can also use the linear approximation to arrive at the same result.

The level surface of the linear approximation $L(x, y, z)$ at (x_0, y_0, z_0) passing through (x_0, y_0, z_0) is the tangent plane:

$$L(x, y, z) = f(x_0, y_0, z_0) + f_x(x_0, y_0, z_0)(x - x_0) + f_y(x_0, y_0, z_0)(y - y_0) + f_z(x_0, y_0, z_0)(z - z_0)$$

$$\text{Note: } L(x_0, y_0, z_0) = f(x_0, y_0, z_0).$$

Level surface:

$$L(x, y, z) = L(x_0, y_0, z_0) \text{ becomes:}$$

$$f(x_0, y_0, z_0) + f_x(x_0, y_0, z_0)(x - x_0) + f_y(x_0, y_0, z_0)(y - y_0) + f_z(x_0, y_0, z_0)(z - z_0) = f(x_0, y_0, z_0)$$

$$f_x(x_0, y_0, z_0)(x - x_0) + f_y(x_0, y_0, z_0)(y - y_0) + f_z(x_0, y_0, z_0)(z - z_0) = 0 \quad \checkmark$$